



Sea Dragon Classic JROTC Field Meet

02 - 03 December 2022

**Southwest High School NJROTC
11914 Dragon Lane, San Antonio,
TX 78252**

Meet Director

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2022 Sea Dragon Classic JROTC Field Meet

Southwest High School NJROTC Unit is very proud to host the 2022 (37th) Sea Dragon Classic JROTC Drill Meet, 02 -03 December 2022 at Southwest High School. This document establishes the standard operating procedures for the meet and contains the following information:

- Section 1: General Information**
- Section 2: Entry Form**
- Section 3: Waiver Form**
- Section 4: Personnel Inspection**
- Section 5: Armed & Unarmed Drill Competition**
- Section 6: Color Guard Competition**
- Section 7: Physical Fitness Competition**
- Section 8: Academic Competition**
- Section 9: Sporter Rifle Marksmanship Competition**

Attachment 1: Judges Scoring Card Block Personnel Inspection

Full set of Judge cards are available at <https://thenationals.net/nnscoresheets.htm>

Attachment 2: Practice Drill Cards

Attachment 3: Sea Dragon Classic 2022 Schedule

Attachment 4: Southwest ISD W9 (dated JAN21, still valid)

*****Meal Package Order Form to follow at a later date*****

References:

- (a) NAVEDTRA 37116-K (Cadet Field Manual (11th Edition revised))

Section 1

General Information

1. **Entry Forms.** Please complete the attached Entry Form (Section 2) and make your checks payable to Southwest High School NJROTC. Receipts will be provided at check-in for the meet. Requests for refunds cannot be granted after 17 November 2022 (Thursday). No schools will be allowed to register after 28 November 2022 (Monday following Thanksgiving).
2. **Scheduling.** The Sea Dragon Classic will use a time slot format for scheduling (Section 2). Please indicate a primary and secondary time slot number when submitting your Entry Form. Time slots will be awarded on a first come, first served basis.
3. **Waiver Forms.** Due to liability considerations, units must have each participant complete the attached Waiver Form (Section 3). Waiver Forms will be collected at the check-in desk, and Cadets without a waiver shall not compete.
4. **Directions.** All busses and equipment trailers will drop off the bus loading area on the east side of the main building (an aerial map will be emailed separately to participating schools). Cadet guides will greet you at the check-in table and escort the Instructors/Team Commanders to their assigned rooms. Busses and equipment trailers will then be directed to the football stadium parking lot.
5. **Arrival Instructions.** Upon arrival, instructors/sponsors/cadets must check in at the table inside the door adjacent to the bus drop off area. Teams will be escorted to their assigned classroom/changing room. Please respect each classroom and treat with care. Before departing, please ensure they are cleaned and returned to the manner in which you found them upon arrival. All rooms must be inspected by a Southwest HS NJROTC instructor or designated representative prior to departure of visiting team.
6. **Awards and Scoring.** The Sea Dragon Classic events will be scored using the “proportional scoring” methodology. Scoring will be managed by Drill-Team Dynamics. Live updated scoring will be provided. First, 2nd, and 3rd place team awards will be presented for the following events:
 - Overall Meet Championship
 - Personnel Inspection
 - Armed Drill Regulation
 - Armed Drill Exhibition
 - Unarmed Drill Regulation
 - Unarmed Drill Exhibition
 - Male/Mixed Color Guard
 - Female Color Guard
 - Physical Fitness
 - Academics (Navy Teams Only)
 - Sporter Rifle Marksmanship
 - a. Sea Dragon Classic will use “proportional scoring”. A practical example of this application is detailed below. The judge's raw points earned are listed, along with the percentage each team finished behind the winner. These percentages then multiply into the total max points available to generate a Scoring Points total for each school within that event.

Personnel Inspection	Judge Score	Percentage of Winning Team Score	Proportional Scoring Points Earned
1 st Place Team	700 pts.	100% (700 of 700)	1500 pts. (100% of 1500)
2 nd Place Team	650 pts.	92.8% (650 of 700)	1392 pts. (92.8% of 1500)
3 rd Place Team	622 pts.	88.8% (622 of 700)	1332 pts. (88.8% of 1500)

b. The only deviation from this scoring system will be within the running relay event calculations. The fastest team will receive the max points allowed (334 points), and every other team will receive 3 points less per WHOLE second they finish behind the winning team (partial seconds are discarded).

c. Event Championship point totals are summarized below:

EVENT CHAMPIONSHIP POINTS (5,500 PTS)

PERSONNEL INSPECTION	MAX 1,500 PTS
ARMED DRILL REGULATION	MAX 500 PTS
ARMED DRILL EXHIBITION	MAX 500 PTS
UNARMED DRILL REGULATION	MAX 500 PTS
UNARMED DRILL EXHIBITION	MAX 500 PTS
FEMALE COLOR GUARD	MAX 500 PTS
MALE/MIXED COLOR GUARD	MAX 500 PTS
COED ATHLETICS – PUSH UPS	MAX 333 PTS
COED ATHLETICS – SIT UPS	MAX 333 PTS
COED RUNNING RELAY	MAX 334 PTS

d. Navy teams attempting to qualify for the Area 10 State Championship must take the Academic Test (max score of 1,000 points) and point totals will only include the highest proportional score **between** the two varsity Color Guard teams that competed. Maximum points possible is 6,000 points.

e. All teams must compete under one of the three service drill manuals:

- MCO 5060.20/ NJROTC Cadet Field Manual
- AFMAN 36-2203
- Army TC 3-21.5

Note: Team Commanders must specify the service manual under which the team will perform. They must do this when reporting in for Inspection, Regulation, and Color Guard phases of the competition. MCO 5060.20 will be used to judge teams that do not specify a particular manual in their reporting in procedures.

7. **Tie-Breakers.** Every effort is made to prevent scoring ties at the Sea Dragon Classic. All event and Overall Championship scoring ties are broken by re-totalling score sheets utilizing the applicable tie-breaker in the following order:

All Drill and Color Guard Events:

Level #1 — Team with highest Head Judge's overall score

Level #2 — Team with highest Judge 2 total, Judge 3 total, etc.

Level #3 — Team with fewest penalty points total

Academic Exam & Curl-up/Push-up Team ties:

Level #1 — Team with highest individual cadet score

Level #2 — Team with highest "low score" cadet score

Running Event Team ties:

Level #1 — Team with best combined sit-ups and push-ups

Level #2 — Team with the highest combined individual score in sit-ups and push-ups

Should a tie remain after applying the above tie-breaking methods, the score will be declared a tie, and duplicate awards will be presented to each team.

8. **Disputes.** Inquiries concerning meet issues should be directed towards the Meet Director or Assistant Director, not judges. Team members, advisors, unit staff, family or friends approaching judges concerning their team's event score will be cause for a penalty of points from their team's final event score. Please let judges do their job.
9. Meal options and order forms will follow in a separate email at a later date.
10. In the event of an emergency or disaster event, Instructors shall muster their Cadets and evacuate to their assigned classrooms and await further instructions.

Section 2
Entry Form

2022 Sea Dragon Classic JROTC Field Meet
02 - 03 December 2022
(Requests for refunds will not be accepted after 17 NOV 2022)

School Name: _____

School Address: _____

School E-mail: _____

Instructor POC: _____

Telephone: _____

Desired Time Slot (1, 2, 3, etc.):

Primary Time Slot: _____

Secondary Time Slot: _____

Entry Fees:

Armed Team (Includes 1 Regular, 1 Exhibition, 1 Male/Mixed Color Guard)	\$175.00	_____
Unarmed Team (Includes 1 Regular, 1 Exhibition, 1 Female Color Guard)	\$175.00	_____
Physical Fitness (1 Team = 4 male 4 female)	\$75.00	_____
Sporter Rifle Postal (4 Shooters per team)	\$75.00	_____
Academic (8 Cadets) – Navy Only	FREE	_____
Marksmanship may enter additional teams at \$25 <i>per team</i>	\$50.00	_____

TOTAL ENTRY FEE: _____

Please make checks payable to: Southwest High School NJROTC

E-mail entry form to: swilson9525@swisd.net or jstyles9533@swisd.net

Mail entry fee to: **Southwest High School (Attn: NJROTC)**
11914 Dragon Lane
San Antonio, TX 78252

Section 3

Waiver Statement

In accepting the invitation to participate in the 2022 Sea Dragon Classic JROTC Field Meet, I, _____, do hereby waive and release any and all claims I may have against the United States Navy, Meet Directors or officials, Southwest High School, the Southwest Independent School District (SWISD), and/or their representatives for any injury to me during any of the events or activities in conjunction with this meet.

Print name of Competitor: _____

Signature of Competitor: _____ **Date:** ____ / ____ / ____

My Child/Ward has my permission to participate as stated above:

Print name of Parent/Guardian: _____

Parent/Guardian Signature: _____ **Date:** ____ / ____ / ____

Home Address: _____

Telephone number to call in emergency: (_____) _____ - _____

School: _____

JROTC Instructor Name: _____

JROTC Instructor Signature: _____

This form must be filled out and signed by all competitors and their parents or guardians. It must also be signed by an instructor from the school's JROTC unit, and turned in upon team arrival at Southwest High School check-in desk.

Section 4

Personnel Inspection

1. All cadets performing in the Armed, Unarmed, Color Guard, Physical Fitness, and Academic categories shall be inspected during the unit's inspection consisting of **five** squads. Any cadet not inspected is *ineligible* to participate in any other event of the Sea Dragon Classic (violations will constitute disqualifications of the entire team). Cadets of each unit will form in one platoon with a Platoon Commander and a Guidon. The Platoon Commander will position themselves six paces and centered in front of the platoon. After reporting in, they will open ranks, proceed in accordance with their field manual, and await further instruction from the inspector. During the inspection, no cadet (Cadet Commander included) is allowed to carry arms.

- a) Team Commanders must specify the service manual under which the team will perform. MCO 5060.20 will be used to judge teams that do not specify a particular manual in their reporting in procedures.

2. Units are to wear the authorized issue service uniform only. In the case of NJROTC units, CDMIS issued items only will be worn for all phases of competition. Aftermarket equipment, clothing, ribbons, headgear, etc. are not authorized. Uniform composition shall strictly adhere to service guidelines. All Cadets are expected to wear and be knowledgeable of uniform items to include ribbons, authorized badges, and service stars.

3. Every member of each squad, including the Platoon Commander, will be inspected using the Judges Scoring Card Block Inspection card (Attachment 1).

4. Questions and answers are part of the Personnel Inspection process. Judges are encouraged to ask Cadets questions as a means of determining poise and confidence, and these factors will be used to determine the inspection grade. No more than 60 seconds shall be spent inspecting any one Cadet.

5. There are limits to the knowledge of cadets, and in keeping with the spirit of the JROTC Program it is not the intent to unnecessarily embarrass Cadets. Accordingly, judges will draw from a narrow, specific list of questions, examples listed below.

6. Cadets can expect questions regarding any of the following topics:

- a) Chain of Command
- b) 11 General Orders of the Sentry
- c) Service Ranks and Rates
- d) Day and Date
- e) Cadet Name and Rank
- f) Cadet Age
- g) Years in JROTC
- h) Year/Class in School
- i) Uniform Ribbons
- j) Service Specific Birthday

7. Cadets are to begin each response with "Sir/Ma'am" as appropriate, or by the judge's rank if that judge informs the Cadet prior to the start of inspection. A cadet who does not know the answer to a question should respond "Sir/Ma'am, this Cadet does not know." Judges shall avoid questions which may potentially embarrass cadets or cause confusion.

Section 5

Armed & Unarmed Drill Competition

1. General Information

a. The same cadets need not participate in each phase of drill competition. Cadets may be added or deleted from one phase to another so long as the required minimum team size is maintained. The Team Commander may march in the block for Exhibition Drill. Team Commanders must specify the service manual under which the team will perform.

b. No uniform changes will be permitted between phases. This requirement is mandated by the fact that each drill event will immediately follow the preceding one and there is no time available to change uniforms. Delays in the competition caused by teams not ready to commence as scheduled will result in a 25-point penalty.

c. The use of bayonets, blank ammunition, and/or pyrotechnics of any kind is strictly prohibited during any portion of the competitive drill portions of the meet. Music during any portion of the drill competitive cycle is also prohibited. Teams violating any of these prohibitions will be disqualified.

d. The decision of the judges is final concerning any rule, violation, or infraction, affecting the points awarded. Instructors, coaches, or team members shall not discuss any grading issues with the judges at any time during the meet. All questions concerning competition issues must be directed towards the Meet Director or Assistant Director.

e. Practicing on any of the competition drill areas on the day of competition is strictly prohibited. Any team discovered doing so will be warned the first time, then disqualified upon a second infraction.

f. Instructors are prohibited from using any form of audible or visual signal while their teams perform. Instructors may confer with their teams between phases. A penalty of 25 points will be assessed for violations of these instructions.

g. Teams armed with a weapon that has been or is in current service by any one of the armed service branches will be considered Armed and shall compete in the Armed category, without regard to team member gender. The Team Commander must carry either a rifle or a sword/saber with scabbard during Regulation and Exhibition phases. This is not permitted during Inspection phase."

h. Teams in the Unarmed category may be male, female, or coed, and must not carry any type of weapon or instrument.

i. If a question regarding equipment arises, check with Meet Directors. Do not assume permission by virtue of omission in the instruction.

2. Regulation Drill Phase

a. Regulation Drill is platoon drill with the formation containing exactly three (3) squads and other attached members as prescribed by each respective service manual.

b. Minimum team size for Regulation Drill is nine (9) cadets, plus guidon and the Team Commander (11). Prior to entering the drill deck, each Team Commander will report to the Head Judge, and indicate to the judge the school they are representing. When instructed to march onto the Regulation Drill area, the Team Commander will then march the team in and center themselves and the team on the Head Judge. The Team Commander will report in by stating:
*Sir/Ma'am the (name of team) from (name of school) is present for Regulation Drill.
We will perform in accordance with the (Service Manual).*

c. The grading phase will commence on the entry of the first cadet on to the drill deck.

d. The position of the Head Judge is fixed and denoted by an “X” placed on a cone. Teams will report in/out to this spot. It is the responsibility of the Head Judge to ensure they are on this spot during the report in/out phase. It is the responsibility of the Team Commander to position the team on the “fixed” Head Judge. Grading will reflect the accuracy and efficiency of the Team Commander in getting the team to the appropriate spot.

e. After receiving the report-in, the Head Judge will command “*Proceed with Regulation Drill.*” The Team Commander will then proceed with the prescribed drill sequence for armed or unarmed units. All movements shall be executed in the correct sequence and from memory.

f. Each **bold print** movement on the Regulation Drill card will be held for a minimum of 5 seconds.

g. When the sequence is completed, the Team Commander should have the team centered on the Head Judge, and will salute and state: “*Sir/Ma’am, the (name of team) from (name of school) has completed Regulation Drill.*” The Head Judge will return the salute and instruct the Team Commander that they may proceed to leave from the drill deck. Judging continues until the last cadet exits the drill deck.

h. Practice drill cards for armed and unarmed Regulation Drill are located below.

i. Judges score sheets for Armed and Unarmed Regulation Drill are provided in attachments 2 & 4.

j. Penalties for Regulation Drill are as follows:

- 5 points for each incorrect command
- 5 points for each pause violation
- 5 points for each boundary violation
- 5 points assessed for each weapon dropped
- 25 points for each cadet under 11
- 50 points for failure to use enter/exit gate

3. Exhibition Drill Phase

a. Prior to entering the drill deck, the Team Commander will approach the Head Judge, and indicate the position on the drill deck where the team will report-in/out. When instructed to march the team onto the Exhibition Drill area, the Team Commander will do so, and report to the Head Judge by stating, “*Sir, the (name of team) from (name of school) is present, formed or reporting in for Exhibition Drill.*”

b. Teams may use any imaginative manner of marching in for the report; the only requirement is that the Team Commander render the appropriate report-in courtesy to the Head Judge (hand salute, rifle salute, sword salutes). Minimum team size is nine (9) cadets plus Team Commander (10).

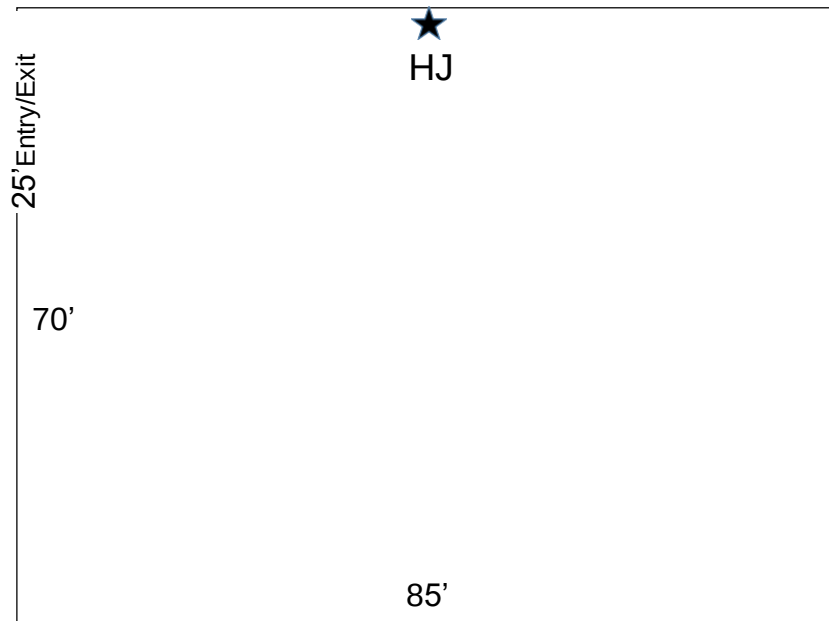
c. The time period for Exhibition Drill is a minimum of six (6) minutes and a maximum of nine (9) minutes. Timing of the Exhibition Drill routine begins on the first cadet’s entry into the drill deck and terminates on last cadet’s exit from the drill deck.

d. When Exhibition Drill is complete, the team must render proper courtesy to the Head Judge and report out by stating, “*Sir, (name of team) has completed Exhibition Drill.*”

e. Score sheets for Armed and Unarmed Exhibition Drill are found in attachments 3 & 5.

- f. Penalties for Exhibition Drill are as follows:
- 5 points for each boundary violation
 - 5 points assessed for each weapon dropped
 - 1pt per second over/under time (6 to 9 mins)
 - 25 points for each cadet under 10
 - 50 points for failure to use enter/exit gate

ARMED & UNARMED DRILL DECK DIAGRAM



NOTE:

Regulation and Exhibition Drill areas are as indicated above. Judge positions are fixed for regulation events.

The Head Judge location for the Exhibition Drill report-in/out is determined by the Team Commander and may be positioned anywhere on the drill floor and in different locations for the report-in/out. It is the Team Commander's responsibility to brief the position(s) to the Head Judge while the team is in the ready area prior to their performance.

Teams are expected to enter and exit (for both Regulation and Exhibition Drill) at the designated gate only, failure to do so will result in a 50 point penalty.

Sea Dragon Classic 2022

Armed Platoon Basic Drill

On **BOLD, GREYED COMMANDS**, 5 second pause.
Cadence will be checked between commands #21-#31

Unit marches into area 3 & 6 paces – face Head Judge								
01.	Present Arms (entire unit)		19	Right Oblique		37	Close March	
02.	Verbal Report-In		20.	PLATOON HALT		38	Right Shoulder Arms	
03	Order Arms		21	Column Right March		39	Column Left March	
04.	INSPECTION ARMS		22	Close March (Forward March)		40	Left Shoulder Arms	
05.	PORT ARMS		23	Change Step March		41	Mark Time March	
06.	ORDER ARMS		24	Column Right March		42	Forward March	
07.	PARADE REST		25	Right Flank March		43	Column Left March	
08.	ATTENTION		26	Left Flank March		44	Left Flank March	
09.	LEFT SHOULDER ARMS		27.	Column Left March		45	Right Flank March	
10.	RIGHT SHOULDER ARMS		28	Right Shoulder Arms		46.	PLATOON HALT	
11.	ORDER ARMS		29.	To the Rear March		47	Order Arms	
12	Count Off		30	To the Rear March		48	Left Face	
13.	CLOSE MARCH		31.	PLATOON HALT		49	Present Arms (entire unit)	
14.	EXTEND MARCH		32	Forward March		50	Verbal Report-Out	
15	Right Face		33	Eyes Right		51	Order Arms	
16	Port Arms		34	Ready Front		52	Right Face	
17	Forward March		35.	PLATOON HALT		53	Port Arms	
18	Column Right March		36.	Order Arms		54	March Unit off the Drill Floor	

Sea Dragon Classic 2022

Unarmed Platoon Basic Drill

On **BOLD, GREYED COMMANDS**, 5 second pause.
Cadence will be checked between commands #16-#24

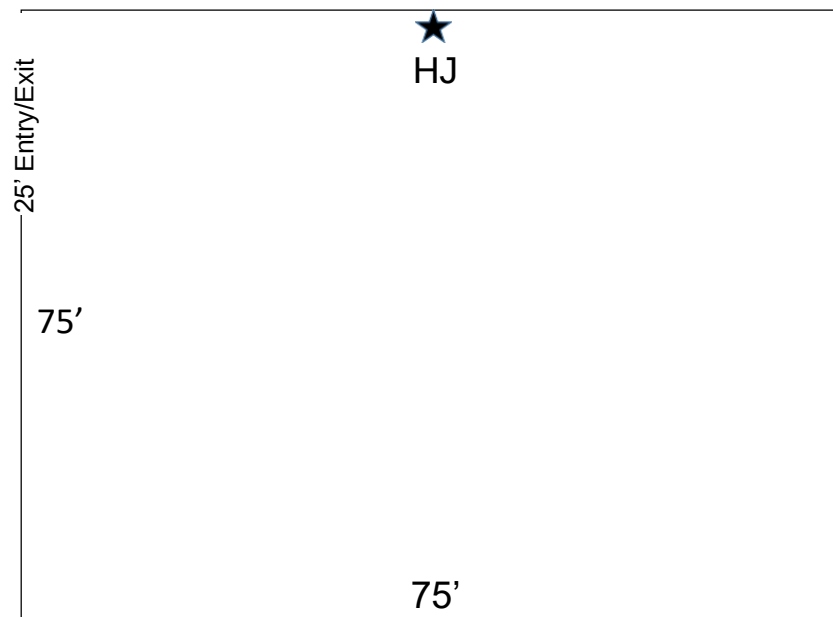
Unit marches in - 3 & 6 pace distance from Head Judge								
01	Present Arms (entire unit)		18	Right Flank March		35	Ready, Front	
02	Verbal Report-In		19	Left Flank March		36	Column Left March	
03	Order Arms		20	Column Left March		37	Mark Time March	
04	PARADE REST		21	Close March (Forward March)		38	Forward March	
05	PLATOON ATTENTION		22	Extend March (Forward March)		39	Change Step, March	
06	LEFT STEP MARCH		23	Column Left March		40	PLATOON HALT	
07	PLATOON HALT		24	Left Oblique March		41	CLOSE MARCH	
08	RIGHT STEP MARCH		25	PLATOON HALT		42	Column Left March	
09	PLATOON HALT		26	Forward March		43	Left Flank March	
10	Count Off		27	Column Left March		44	Right Flank March	
11	CLOSE, MARCH		28	Half Step March		45	PLATOON HALT	
12	EXTEND, MARCH		29	Forward March		46	Left Face	
13	LEFT FACE		30	To the Rear March		47	Present Arms (entire unit)	
14	ABOUT FACE		31	To the Rear March		48	Verbal Report-Out	
15	CLOSE MARCH		32	PLATOON HALT		49	Order Arms	
16	Forward March		33	Forward March		50	Right Face	
17	Column Right March		34	Eyes Right		51	March Unit off Drill Deck	

Section 6

Color Guard Competition

1. The Color Guard Competition will consist of male/mixed and female events. Each Color Guard will consist of four members including the Commander who will give all commands. Dimensions for Color Guard fields are 75 ft. x 75 ft.
2. Only regulation Color Guard movements and procedures as prescribed in the respective service manuals will be used. Any exhibition or non-standard cadence or movement will result in a deduction of points.
3. Guards will carry weapons that are former US-issued demilitarized rifles, *e.g.*, M-1903, M-1, M-14. Color bearers will wear harnesses and all team members will wear duty belts.
4. Color Guards will carry the National Colors and either State or Service colors. Each team will provide its own colors. The Color Guard Commander will carry the National Colors.
5. Color Guard Commanders will report to the Head Judge's table 10 minutes prior to start time for instructions.
6. The highest scoring Color Guard will be used for scoring purposes.
7. Judges score sheets for Color Guard are provided in attachment 6.
8. Practice drill cards to print and use in preparation for Color Guard drill are located below.
9. The highest proportional score (not raw score) of the two teams entered will be used for the Navy Qualifier tally. The proportional score for both teams will count towards the Drill Meet Overall tally.

COLOR GUARD DRILL DECK DIAGRAM



Sea Dragon Classic 2022

Color Guard

On **BOLD, GREYED COMMANDS**, 5 second pause.
Cadence will be checked between commands #19-#29

COMMAND SEQUENCE		SCORING	COMMAND SEQUENCE		SCORING
01.	PRESENT COLORS		19.	Forward March	
02.	Verbal Report-In		20.	Right Turn, March (Forward March)	
03.	ORDER COLORS (READY CUT)		21.	Countermarch, March (Forward March)	
04.	PARADE REST		22.	Eyes Right	
05.	Color Guard, Attention		23.	Ready Front	
06.	Carry Colors (Ready Cut)		24.	Mark Time, March (5 seconds)	
07.	Countermarch, March (Forward March)		25.	Forward March	
08.	Left Turn, March (Forward March)		26.	Left Turn, March (Forward March)	
09.	Countermarch March (Forward March)		27.	Left Turn, March (Forward March)	
10.	COLORS HALT		28.	Left Turn, March (Forward March)	
11.	Countermarch, March (Forward March)		29.	Countermarch, March (Forward March)	
12.	Eyes Left		30.	COLORS HALT	
13.	Ready Front		31.	Countermarch, March (Forward March)	
14.	Countermarch, March (Forward March)		32.	COLORS HALT	
15.	Right Turn, March (Forward March)		33.	PRESENT COLORS	
16.	COLORS HALT		34.	Verbal Report-Out	
17.	Order Colors (Ready Cut)		35.	CARRY COLORS (READY CUT)	
18.	CARRY COLORS (READY CUT)		36.	March Unit off Drill Floor	

Section 7

Physical Fitness Competition

1. The Physical Fitness Competition requires a team of four males and four females for each event. The same eight cadets do not have to participate in all PT phases. Substitutions will be allowed throughout each separate phase of the competition. Championship points are given solely on the performance of the total combined co-ed team score.

2. The competition consists of three phases: Curl-ups, push-ups, and an 8 x 100 yard shuttle relay. Detailed competition information is provided below.

a. Curl-ups must be performed at the rate of 50 curl-ups per minute by a team of four males and four females. Failure to continue to perform curl-ups with the required cadence or repeated improper execution of the curl-up will result in the stoppage of count for that individual. Counting will continue for five minutes or until the last team member on a given team is stopped, whichever comes first. A proper curl-up requires that hands remain on opposite shoulders (**holding of the shirt through the neck hole and through the sleeves is NOT allowed**). Palms/hands will be flat on chest near collar bone. Elbows must touch the thigh on the up-stroke. Shoulder blades must touch the ground on the down-stroke. Hands coming loose at any time during execution will result in the stoppage of count for that individual.

b. Push-ups must be performed at the rate of 50 push-ups per minute by a team of four males and four females. Failure to continue to perform push-ups with the required cadence or repeated improper execution of the push-up will result in the stoppage of count for that individual. Counting will continue for five minutes or until the last team member on a given team is stopped, whichever comes first. A proper push-up requires that hands remain about shoulder width apart. The entire body must move as one. Upper body movement only will not be considered a proper push-up. The body must be lowered until the upper arm is at a 90 degree angle to the lower arm.

c. 8 x 100 yard shuttle relay must be performed by a team of four males and four females, each running a total distance of 100 yards. Hand-offs are to be done face-to-face. The receiving runner is not allowed to cross the line until in actual possession of the baton. Batons shall not be "tossed." If a baton is dropped within the 100 yard boundary, the receiving team member is to pick it up. Only one member from each team is allowed within the 100 yard boundary at a time.

Section 8

Academic Competition (Navy teams only)

1. The Academics Team Competition will only be required of Navy JROTC teams.
2. Teams shall be comprised of eight competitors, and each school is allowed only one team slot to compete. There will be one classroom for testing (for up to two teams). The test will be administered in accordance with the published competition schedule.
3. The academics test will be provided by the Area 10 Manager, and must be administered on site at the competition location. Testing will commence as the rooms and teams are available.
4. The test can be scheduled on Friday, 02 December, from 1230-1600, as well as throughout the day Saturday, 03 December.

Section 9

Sporter Rifle Marksmanship Competition

1. The Marksmanship Competition is a four-person, .177-caliber pellet rifle competition in **Sporter Class only**. This is a postal competition to be fired at your school's marksmanship range. All targets shall arrive at SWHS NJROTC no later than 1200 on 03 December 2022 (either mailed or hand-delivered). Targets arriving after the specified time/date will not be included in the competition. All postal matches shall be observed and witnessed by a certified instructor/rifle team coach. The **instructor/rifle team coach must sign all targets and each team's Firing Report**, verifying accuracy in scoring and strict compliance with all match rules. **Unsigned targets and/or firing reports will be disqualified.**
2. The competition is governed by the current National Standard Three-Position Air Rifle Rules and match requirements specified in this Letter of Instruction.
3. Each school may enter up to two (2) teams. Schools will supply their own targets (Orion targets are desired but not required). Marksmen will fire ten (10) shots in each of 3 standard positions (Prone, Standing and Kneeling). The range shall be a standard ten meters. One target shall be used for each position. Total score for the three positions will count as the cadet's individual match score. Forty-five minutes is the maximum time allowed for completion of the match, including the firing of sighting shots. The entire match must be fired before the shooters leave the firing line. Coaching is not permitted during the conduct of match.
4. Each target must have the following information printed in the upper left-hand corner on the front: *Marksmen's Name* (Last, First), School Name, Team Name *or Number* (e.g., Team 1 or 2) and *Position Fired* (Prone, Standing and Kneeling).
5. Any .177 pellet rifle may be used in this competition. Attached scopes, optical sighting or battery-powered sighting devices are prohibited.
6. Targets will be scored at the time of shooting. Southwest Instructors will check targets to verify proper rule interpretation and accurate scoring. Schools may utilize an automatic scoring system (Orion). **Please Note** that all postal competition target packages must include the completed firing report (enclosed/next page).

**SOUTHWEST HIGH SCHOOL JROTC SEA DRAGON CLASSIC
MARKSMANSHIP POSTAL COMPETITION**

FIRING REPORT

SCHOOL NAME: _____

ADDRESS: _____

TEAM NAME/NUMBER: _____

Enter shooter's name, and score for each position. **Units must score** and total all targets before turning-in.

	SHOOTER'S NAME Last Name, First Name	PRONE SCORE	STANDING SCORE	KNEELING SCORE	TOTAL SCORE

TOTAL: _____

INSTRUCTOR SIGNATURE

INSTRUCTOR'S PRINTED NAME